

Name	Grade
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RUDIMENT PERFORMANCE RUBRIC

10	There are no discernible flaws to the most discriminating listener. The presentation takes on all positive characteristics of a professional performance .
9	Maximum tempo is used for the instrument. The performance is perceived as effortless . The performer plays the rudiment with proper shape and energy . Transitions from open and closed is effortless.
8	Tempos are approaching maximum for the instrument. Rudiment quality is consistent . Inconsistencies in extreme tempos may exist. Smooth transition between open and closed.
7	Takes on all positive characteristics of a "6" but at a faster tempo . The performance of the rudiment begins to take on a refined feeling.
6	The rudiment is performed correctly. Technique is even with a sense of fluidity transition between open and closed. The rudiment is not perceived as slow .
5	The rudiment is performed correctly, but is perceived as slow . Transition between open and closed shows minimal tempo differentiation.
4	The technique is developing, but may not be sufficient for proper performance of the rudiment. Sticking is inconsistent . Transitions between open and closed are not performed continuously.
3	The technique negatively impacts the ability to perform the rudiment. Proper sticking patterns are lacking and there are significant breaks in transitions between open and closed.
2	The proper sticking patterns are not demonstrated . Transitions between open and closed are not evident. Student may verbally explain the sticking pattern, but is unable to perform it .
1	The student attempted the rudiment, but it is unrecognizable .

Record the date played in the appropriate box

		1	2	3	4	5	6	7	8	9	10
Tier 1	Single Stroke Roll										
	Multiple Bounce										
	Double Stroke										
	Single Paradiddle										
	Flam										
	Drag										

		1	2	3	4	5	6	7	8	9	10
Tier 2	Single Stroke 4										
	Single Stroke 7										
	Double Paradiddle										
	Triple Paradiddle										
	Paradiddle-diddle										
	5 Stroke Roll										
	7 Stroke Roll										
	9 Stroke Roll										
	Flam Tap										
	Flam Accent										
	Lesson 25										
Single Drag Tap											

Minimum expectations:

FRESHMAN- 5 points per rudiment
 SOPHOMORE- 6 points per rudiment

JUNIOR- 7 points per rudiment
 SENIOR- 8 points per rudiment

